

ASPIRE 4 HIGHER- October

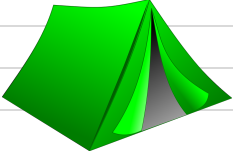
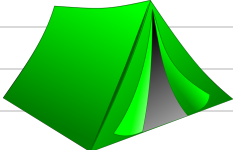
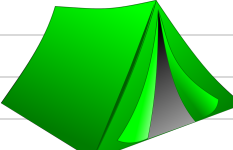
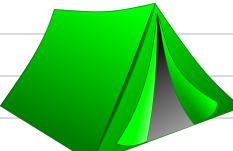
AFTER SCHOOL ENRICHMENT PROGRAM

4:00-5:30 p.m.

4:00-4:30 Reading & Homework Lab

4:30-4:45 Snack & Break

4:45-5:30 Enrichment Activity Choice

MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
1  WILD!	2 PRODIGY CLUB Every Tuesday Matters	3 Coding Club ART	4 Cooking Club GIVING BACK	5 Art @ Public Library 10-10:30 PK-1 10:45-11:45 2nd-5th 12- 1:00 6th-8th
8  WILD!	9 PRODIGY CLUB Fire Prevention	10 Coding Club Fire Prevention Cloverbuds	11 Cooking Club Fire Prevention	12 Art @ Public Library 10-10:30 PK-1 10:45-11:45 2nd-5th 12-1:00 6th-8th
15 PBL	16 PBL	17 PBL	18 Board Games GIVING BACK	19 Art @ Public Library 10-10:30 PK-1 10:45-11:45 2nd-5th 12-1:00 6th-8th
22  WILD!	23 PRODIGY CLUB Cooking Club	24 Coding Club ART	25 Board Games GIVING BACK	No art on the last Friday of the month.
29  WILD!	30 PRODIGY CLUB Cooking Club	31 Coding Club ART	WILD! Prodigy & Coding Club: Giving Back: Every Tuesday Matters: Art: Cooking Club:	Enjoy the great outdoors--round 2!! Build math skills and do the Foes. Working within the community. Everyone matters! Giving to others. Work on art projects. Tasty recipes to make.